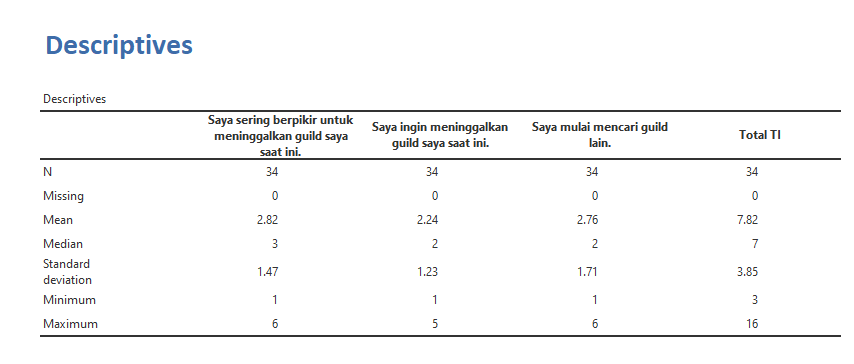
Alat Ukur Intensi untuk keluar dari kelompok (Ind)

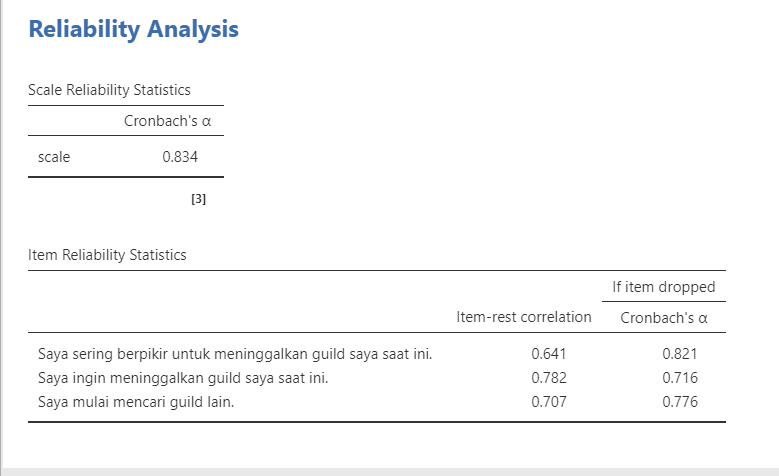
|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| No | Item | 1 | 2 | 3 | 4 | 5 | 6 |
| (Sangat Tidak Setuju) | (Sangat Setuju) |
| 1 | Saya sering berpikir untuk meninggalkan guild saya saat ini. |  |  |  |  |  |  |
| 2 | Saya ingin meninggalkan guild saya saat ini. |  |  |  |  |  |  |
| 3 | Saya mulai mencari guild lain. |  |  |  |  |  |  |

Michaels, C. E., & Spector, P. E. (1982). Causes of employee turnover: A test of the Mobley, Griffeth, Hand, and Meglino model. Journal of Applied Psychology, 67(1), 53-59. doi:http://dx.doi.org/10.1037/0021-9010.67.1.53

**Descriptive analysis**

The sample were 34 Indonesian players of Massively Multiplayer Online Role-Playing Games (MMORPGs) who were actively part of a guild at the time of the pilot study.****

**Reliability analysis**

****

**­**

The Indonesian version was translated by Faris Ervandi Alam and Rizka Halida on 2022.